

If you are successful in logging in, your terminal is connected to the remote host. For all intents and purposes, your terminal is directly hard-wired to that host and you should be able to do anything on your remote terminal that you can do at any local terminal. There are a few exceptions to this rule, however.

Telnet provides a network escape character, such as CONTROL-T. You can find out what the escape character is by entering the "status" subcommand:

```
Telnet> status
```

You can change the escape character by entering the "escape" subcommand:

```
Telnet> escape
```

When you type in the escape character, the Telnet prompt returns to your screen and you can enter subcommands. For example, to break the connection, which usually logs you off the remote host, enter the subcommand "quit":

```
Telnet> quit
```

Your Telnet connection usually breaks when you log off the remote host, so the "quit" subcommand is not usually used to log off.

When you are logged in to a remote computer via Telnet, remember that there is a time delay between your local computer and the remote one. This often becomes apparent to users when scrolling a long file across the terminal screen and they wish to cancel the scrolling by typing CONTROL-C or something similar. After typing the special control character, the scrolling continues. The special control character takes a certain amount of time to reach the remote computer which is still scrolling information. Thus response from the remote computer will not likely be as quick as response from a local computer. Once you are remotely logged on, the computer you are logged on to effectively becomes your "local computer," even though your original "local computer" still considers you logged on. You can log on to a third computer which would then become your "local computer" and so on. As you log out of each session, your previous session becomes active again.

#### *File Transfer*

FTP is the program that allows files to be sent from one computer to another.

"FTP" stands for "File Transfer Protocol".

When you start using FTP, a communications channel with another computer on the network is opened. For example, to start using FTP and initiate a file transfer session with a computer on the network called "UMCVMB", you would issue the following subcommand:

```
FTP UMCVMB.MISSOURI.EDU
```

Host "UMCVMB" will prompt you for an account name and password. If your login is correct, FTP will tell you so, otherwise it will say "login incorrect." Try again or abort the FTP program. (This is usually done by typing a special control character such as CONTROL-C. The "program abort" character varies from system to system.)

Next you will see the FTP prompt, which is:

```
Ftp>
```

There are a number of subcommands of FTP. The subcommand "?" will list these commands and a brief description of each one.

You can initiate a file transfer in either direction with FTP, either from the remote host or to the remote host. The "get" subcommand initiates a file transfer from the remote host (i.e. Tells the remote computer to send the file to the local computer [the one on which you issued the "ftp" command]). Simply enter "get" and FTP will prompt you for the remote host's file name and the (new) local host's file name. Example:

```
Ftp> get
Remote file name?
theirfile
local file name?
myfile
```

You can abbreviate this by typing both file names on the same line as the "get" subcommand. If you do not specify a local file name, the new local file will be called the same thing as the remote file. Valid FTP subcommands to get a file include the following:

```
get theirfile myfile
get doc.x25
```